

THE 90/10 PREFERENCE SYSTEM - ABOVE A RAND VALUE OF R500 000

PRICE AND FUNCTIONALITY PREFERENCE

90

ENTER NAME OF PROJECT BELOW

NO.	Name of Tenderer	Pt	Ps		Total number of points
		Rand value under consideration	Points scored for price of tender under consideration	Points for Preference Goals	Ps + Preference Points
1	Bond	R 100,000.00	90.00	5.00	95.00
2	Tarzan	R 110,000.00	81.00	7.00	88.00
3	Jane	R 120,000.00	72.00	2.84	74.84
	d		0	-	0.00
	e		0	-	0.00
	f		0	-	0.00
	g		0	-	0.00
	h		0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00
			0	-	0.00

HIGHEST POINTS SCORED		NAME OF TENDERER
95.00		Bond

LEGENDS

- To calculate the 90/10 Preference Point System, only responsive tenderers must be inserted in order of lowest to highest. Complete the cell Pt only. Pmin will default automatically and Ps will be calculated automatically as well.
- To calculate Preference Goals for each tender, utilise Preference Goal Sheet attached. **NB: Preference points that may be allocated: Potential Maximum = 10**
- Note: Tenderer's Names must be entered only once on this Schedule as it will automatically default on to the Preference Goal Schedule
- The Points for Preference Goals will be automatically carried to this Schedule once the attached Preference Goal Schedule is completed.
- The total number of points = The points scored for price of tender under consideration + Preference Points for Goals.
- The points scored by the highest tenderer as well as the name will be automatically reflected at the bottom of page and that is your tender to be recommended.